

## HCI QB for Mock End Sem 2018

Q. No.	Unit	Questions
1	1	Explain principles of HCI.
2	1	Explain disciplines contributing to HCI.
3	2	List human Input-Output channels & discuss briefly about it.
4	2	Explain the role of senses which plays an important role in HCI.
5	2	What is reasoning? Explain different types of reasoning with examples.
6	3	What is ergonomics?
7	3	What is WIMP? Explain elements of WIMP interfaces?
8	3	Enlist different interaction styles & describe different interaction styles used to accommodate the dialog between user & computer.
9	4	What is interaction design? Explain software design process.
10	4	What is prototype? Explain various techniques for prototyping.
11	4	Explain various forms of navigation design.
12	4	What Model-View-Controller (MVC) Framework? Explain in detail.
13	5	Explain Scheiderman's eight golden rules of interface design.
14	5	Explain four approaches to evaluation through expert analysis.
15	5	Explain User interface management system (UIMS) in detail.
16	5	Explain Golden rules and heuristics.
17	6	List computer mediated communication. Explain any one.
18	6	Draw and explain HTA for making a cup of tea.
19	6	Explain BNF Linguistic model with example.
20	6	Explain GOMS. Create GOMS description of task of photocopying an article from a journal